Abstract

An interactive system for accessing, performing and transmitting music which includes a display, computer processor and a local or remote data structure

5      containing data corresponding to music score, tutorial information, a sample performance of the music, accompaniment, video and other data. With a controller the user accesses that data structure and displays selected data for the files stored in the data structure. The user may also manipulate the tempo, key, fingering or other aspects of the music. The data may be stored at one or more remote

10     servers and accessed by the user through the Internet.